ANDREA VICTORIA LÓPEZ PALOMEQUE

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Skills __

- JavaScript | Node | Golang | Express | SQL | Firebase | React | Redux | Vue | Nuxt | Next | Git | GitHub
- React Native | Flutter | Swift
- FrontEnd | BackEnd | Full-Stack | Mobile
- Spanish (Native) | English (C2 Proficient)

Experience _

FrontEnd Developer

Meowtel

Remote (U.S.) 05/2024 - 06/2025

- Migrated key components from Nuxt 3 (Vue.js) to a lightweight stack using PHP, Twig, and Alpine.js to improve performance and
- Developed modular, accessible, and responsive UI using Tailwind CSS with advanced utility strategies.
- Integrated analytics and marketing tools including Facebook Pixel (CAPI), Bing Ads, and PostHog for conversion tracking and experimentation.
- Led frontend restructuring for a multi-page app (MPA) architecture; contributed to optimizing load speed, Core Web Vitals, and Lighthouse
- Collaborated with a distributed design and backend team in weekly sprints to align on UX, data tracking, and A/B testing goals.
- Experimented with Retrieval-Augmented Generation (RAG) concepts for enhancing internal documentation search and support tools.
- Researched potential use of agentic programming and multi-component pipelines (MCP) to streamline booking assistance and user support workflows.

FullStack Developer

Asteroid Technologies

Remote (Argentina) 02/2024 - 04/2024

 I perform web development tasks using technologies such as React.js, Next.js, Tailwind CSS, Firebase for databases. I actively collaborate with ux/ui designers in the maintenance of the official website of the company and development of new projects. I am currently working on the new backoffice, whose main product is a mobile application called "Hablalo". This backoffice will be used to manage the clients of the application and customize the configurations according to each one.

FrontEnd Developer

TelCo SAPEM

Corrientes, Argentina 01/2023 - 02/2024

- Contributed to the successful development of the company's flagship project, Wee! Pagos, a payment app. Collaborated closely with cross-functional teams, including UX/UI designers and backend developers, to ensure a seamless integration of Vue.js for web development. Implemented state management using Vuex and enhanced the user interface with Vuetify.
- Played a key role in the development of a web-based ticketing app called Wee!pas, built using Vue.js and Vuetify. Utilized Pinia for efficient state management, enhancing the overall performance and scalability of the app. This app allowed users to purchase tickets for events in the city and was successfully delivered within a few months, ensuring seamless functionality and an exceptional user experience.
- Contributed to the development of the Recolector app, a mobile application built from scratch in React Native. Collaborated with UX/UI designers to seamlessly integrate functionalities such as GPS usage, camera integration, and audio capabilities, resulting in a visually appealing and user-friendly experience.

Education _

Full Stack Developer

Henry Bootcamp

Argentina (remote) 07/2022 - 01/2023

• +800 hours of web programming.

Latest Projects

- <u>CRUZAR DEPORTES</u>. Specialized e-commerce platform for sports jerseys with comprehensive catalog, shopping cart, and admin tools. Technologies: Nuxt 4, Vue 3, TypeScript, Tailwind CSS, Pinia, Cloudinary, Firebase. (Sep 2025).
- CARNAVALES CORRENTINOS 2026. Interactive social platform for Argentina's most important festival with live countdown, social networking, and galleries. Technologies: Nuxt 3, Vue.js, Firebase, Firestore, Tailwind CSS, Pinia (Jul 2025).
- INSTALA PRO AC TECHNICIAN PLATFORM. Platform connecting air conditioner technicians with clients featuring landing pages, back-office dashboard, and booking interface. Technologies: Vue.js, TypeScript, Nuxt 3, Firebase, Tailwind CSS. (Jul 2025).
- RAG PLAYGROUND. Comprehensive Retrieval-Augmented Generation system with multiple strategies and intelligent agent approach. Technologies: Python, ChromaDB, SentenceTransformers, Ollama, LLM Integration. (Aug 2025).
- FOOD APP. Full Stack project for Henry's bootcamp using React, Redux, Node js, Express.js and PostgreSQL. (December 2022).